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Competition Guide

SPEARS CARS Tour West

Summer Showdown

Evergreen Speedway

August 14-15, 2026





Event Information

Summer Showdown

Evergreen Speedway

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Event: Summer Showdown

Unofficial Race Day: Thursday, August 13, 2026

Pro Late Model Official Race Day(s): Friday, August 14, 2026

Legends & Super Late Models Official Race Day(s): Saturday, August 15, 2026

TV Streaming: FloRacing Friday, August 14th 6:30pm PST; Saturday, August 15th at 5:00pm PST

Timing & Scoring: Race Monitor Mobile App

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Summer Showdown Purse(s):

SLM	PLM	Legend (Sat Only)
1) \$30,000	1) \$10,000	1) \$1,000
2) \$15,000	2) \$5,000	2) \$750
3) \$7,000	3) \$3,500	3) \$500
4) \$5,000	4) \$3,000	4) \$250
5) \$4,000	5) \$2,500	5) \$200
6) \$3,000	6) \$2,000	6) \$150
7) \$2,800	7-36) \$1,500	7-26) \$100
8) \$2,700		
9) \$2,600		
10) \$2,500		
11 - 36) \$2,000		



SPEARS CARS Tour West
6900 Hudspeth Rd
Harrisburg, NC 28075
carstourwest.com
kylie@carstourwest.com

SCHEDULE OF EVENTS

Summer Showdown
SPEARS CARS Tour West
Evergreen Speedway

Thursday, August 13, 2026 – Unofficial Race Day

8:00 – 9:30 AM	Pit Pay QR Credentialing Only (Evergreen Inn & Suites, 19103 US-2, Monroe, WA 98272)
9:00 AM	Credentialing, Hauler Parking Begins & Garage Area Opens
9:30 AM	MANDATORY Pit Meeting (All Crew Chiefs Required at CARS Trailer)
To Follow	Frank's Radio Legend Inspection Opens
10:00 AM – 1:00 PM	Pro Late Model Inspection (Under Car & Safety in Pit Stalls)
11:15 AM - 12:30 PM	Track A/B Ride Along for Media and Sponsors
11:45 AM - 12:30 PM	Media Luncheon
1:00 – 6:00 PM	Pro & Super Late Model Inspection Line Open (Body & Weight)
12:50 – 1:35 PM	SPEARS CARS Tour Super Late Model Practice 1 (45 Minutes)
1:40 – 2:00 PM	Frank's Radio Legend Practice 1 (20 Minutes)
2:05 – 2:50 PM	SPEARS CARS Tour Northwest Pro Late Model Practice 1 (45 Minutes)
2:55 – 3:40 PM	SPEARS CARS Tour Super Late Model Practice 2 (45 Minutes)
3:45 – 4:05 PM	Frank's Radio Legend Practice 2 (20 Minutes)
4:10 – 4:55 PM	SPEARS CARS Tour Northwest Pro Late Model Practice 2 (45 Minutes)
5:00 – 5:45 PM	SPEARS CARS Tour Super Late Model Practice 3 (45 Minutes)
5:50 – 6:35 PM	SPEARS CARS Tour Northwest Pro Late Model Practice 3 (45 Minutes)
6:40 – 7:00 PM	Frank's Radio Legend Practice 3 (20 Minutes)
7:15 PM	Garage Area Closes
7:15 PM	SPEARS CARS Tour West Pill Draw Dinner
8:00 PM	MANDATORY Pill Draw Begins (Pro Late & Super Late Models)
9:00 PM	Facility Closes



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SCHEDULE OF EVENTS

Summer Showdown
SPEARS CARS Tour West
Evergreen Speedway

Friday, August 14, 2026 - Official Race Day

9:00 AM	Credential Office & Garage Area Opens
9:15 AM – 12:00 PM	Super Late Model Inspection (Under Car & Safety in Pit Stalls)
To Follow	Pro & Super Late Model Inspection Line Open (Body & Weight)
9:30 AM	MANDATORY Pro Late Model & Legends Driver/Spotter Meeting (at CARS Trailer)
10:20 – 10:35 AM	Frank's Radio Legend Practice 4 (15 Minutes)
10:40 – 10:50 AM	Mini Stocks Practice 1
10:50 – 11:00 AM	Street Stocks 1
11:05 – 11:25 AM	SPEARS CARS Tour Northwest Pro Late Model Practice 4 (20 Minutes)
11:30 – 11:45 AM	Frank's Radio Legend Practice 5 (15 Minutes)
11:50 – 12:00 PM	MINI Stock Practice 2
12:00 – 12:10 PM	Street Stocks Practice 2
12:15 – 12:35 PM	SPEARS CARS Tour Northwest Pro Late Model Final Practice (20 Minutes)
12:40 – 1:40 PM	SPEARS CARS Tour Super Late Model Practice 4 (60 Minutes)
12:40 PM	Legend Qualifying Inspection Begins (by Schedule/Groups)
1:00 PM	Pro Late Model Qualifying Inspection Begins (by Schedule; ALL CARS ON THE GROUND)
1:40 PM	Mini Stock Qualifying
To Follow	Street Stock Qualifying
To Follow	Frank's Radio Legend Group Qualifying
2:00 PM	Front Gates Open
2:25 – 2:55 PM	SPEARS CARS Tour Super Late Model Practice 5 (30 Minutes)
2:45 PM	Approved SPEARS CARS Tour Northwest Pro Late Model Qualifying Adjustments
3:00 PM	SPEARS CARS Tour Northwest Pro Late Model Tire Pros Summer Showdown Pole Qualifying
4:00 – 4:20 PM	Frank's Radio Legend LCQ (20 Laps/20 Minutes)
4:25 – 4:55 PM	SPEARS CARS Tour Super Late Model Practice 6 (30 Minutes)
4:50 PM	All PLM Drivers Meet at CARS Trailer for Autograph Session Check-In
5:00 – 5:30 PM	Driver Autograph Session (Mandatory for PLM Drivers)
5:00 PM	Mini Stock Main Event
5:30 PM	Street Stock Main Event
TO FOLLOW	Legend Main (20 Laps/20 Minutes)*
TO FOLLOW	SPEARS CARS Tour Northwest Pro Late Model, Move Cars to Grid
6:30 PM	LIVE on Flo
6:30 PM	SPEARS CARS Tour Northwest Pro Late Model Pre-Race Ceremonies
7:00 PM	SPEARS CARS Tour Northwest Pro Late Tire Pros Summer Showdown (100 Laps)



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SCHEDULE OF EVENTS

Summer Showdown
SPEARS CARS Tour West
Evergreen Speedway

Saturday, August 15, 2026 - Official Race Day

9:30 AM	Credentialing & Pit Gates Open
9:45 AM	MANDATORY Super Late Model Driver/Spotter Meeting (at CARS Trailer)
11:00 – 11:30 AM	SPEARS CARS Tour Super Late Model Final Practice (30 Minutes)
12:15 PM	Super Late Model Qualifying Inspection Begins (by Schedule; ALL CARS ON THE GROUND)
1:00 PM	Front Gates Open
1:05 – 1:15 PM	Vintage Practice 1 (10 Minutes)
1:15 – 1:35 PM	Frank's Radio Legend Final Practice (20 Minutes)
1:35 – 1:45 PM	Vintage Practice 2 (10 Minutes)
2:00 PM	Legend Qualifying Inspection Begins (by Schedule/Groups;)
2:00 PM	Approved SPEARS CARS Tour West Super Late Model Qualifying Adjustments
2:15 PM	SPEARS CARS Tour Super Late Model Tire Pros Summer Showdown Pole Qualifying
3:15 PM	Frank's Radio Legend Group Qualifying
TO FOLLOW	Vintage Qualifying
4:00 - 4:20 PM	Frank's Radio Legend LCQ (20 Laps/20 Minutes)
4:20 PM	All SLM Drivers Meet at CARS Trailer for Autograph Session Check-In
4:30 – 5:00 PM	Autograph Session (MANDATORY for SLM Drivers)
4:30 PM	Vintage Main (30 Laps or 35 Minutes)
5:00 PM	LIVE on Flo
TO FOLLOW	Frank's Radio Legend Main Event (30 Laps or 30 Minutes)
TO FOLLOW	SPEARS CARS Tour West Super Late Model, Move Cars to Grid
5:40 PM	SPEARS CARS Tour West Super Late Model Pre-Race Ceremonies
6:00 PM	SPEARS CARS Tour West Super Late Model Tire Pros Summer Showdown (200 Laps)
10:30 PM	Garage Closes



Garage Area

Summer Showdown
Evergreen Speedway

Garage Area

The garage will open on Thursday at 9:00am for parking.

Updated as of 8/10 1:30pm PST		Frank's Radio	CARS Trailer	SLM/PLM Scales Legends Scales	Hoosier Tire		
Track Entrance							
38	#00 N. Lang	1	#27 Cancilla	2	#3K Bonney	56	#48 Hamness
39	#89 Wanat	3	#62 Harvick	4	#63 Rupinski	57	#21 Miller
40	#89 Wanat	5	#29 Harvick	6	#69 Peters	58	#20 Harris
41	#29 Zampa	7	#9 Ebert	8	#98 Bennett	59	#19 Keck
70	#77 Sleveland	9	#9 Ebert	10	#021 Connell	60	LBM
71	#77 Sleveland	11	#11 Dillon	12	#45 Beecher	61	LBM
72	#06 Graham	13	#51 Bezanson	14	#41 Sessler	62	LBM
73	#7 Cox	15	#17 Schroeder	16	#41 Sessler	63	Decker
74	#29 DM Racing	17	#22 Shepherd	18	#54 Thompson	64	Decker
		19	#17 Mayhew	20	#7 Riehl	65	LBM
		21	#14 Clyne	22	#69 Riehl	66	LBM
		23	#5P Phipps	24	Riehl/Blodgett	67	LBM
		25	#5J Phipps	26	Arnold/Mason	68	LBM
		27	#52 Philpott	28	Schwarz/Weber	69	#51A Bianchi
		29	#12 Fitzpatrick	30	Shumaker		
		31	#32 C. Gardner	32	#30B Wagar		
		33	#9 Boyatt	34	#9 Camp		
		35	#3C Cole	36	#1 Holden		
52	#9 Holm						
53	#13 Doyle						
54	#43 Vanderwal						
55	#57 Clarke						



Pro/Super Late Model Technical Inspections

Summer Showdown
Evergreen Speedway

Technical Notes

PLM: Vehicle weights for this race reflect the ULRA standard engine/weight rules: Stock 604 Chevy: 2700 lbs, Stock Ford Crate: 2730 lbs, Rebuilt or Upgraded 604 Chevy: 2750 lbs , Rebuilt or Upgraded Ford: 2800 lbs

SLM: Vehicle Weight minimum 2800 lbs.

General Procedures

It is required that all Pro/Super Late Model Crew Chiefs attend the scheduled Crew Chief Meeting on Thursday at 9:30am.

Lead weight must be painted white with car number marked.

PLM: Any safety infractions found during inspection must be rectified prior to Practice 4.

SLM: Any safety infractions found during inspection must be rectified prior to Final Practice.

Cars must display series windshield and required contingency decals, and a transponder is required to be on the car at all times when the car is on track, including the unofficial race day. Please return transponder to CARS Trailer at the end of each day.

No scuffing tires in the garage area, on pit road, or around track safety workers/officials.

Technical Inspection

PLM: Under Car, Under Hood and Safety inspection will take place in the pit stall on Thursday morning. Please have cars on jackstands with wheels, hood, and decklid removed by 10:00am.

SLM: Under Car, Under Hood and Safety inspection will take place in the pit stall on Friday morning. Please have cars on jackstands with wheels, hood, and decklid removed by 9:15am.

Please have driver safety gear readily available. CARS Tour Officials will come by to inspect during Thursday's Under Car inspection time.

It is strongly recommended that all Pro & Super Late Models go through the inspection line. Tech line stations include but are not limited to templates, referee, and scales.

All cars must have tire pressure set at 20psi on the left side and 30psi on the right when entering the inspection area.

Weight will be checked with driver sitting in driver seat, steering wheel in place with hands on steering wheel, and helmet on head or in lap.

A maximum of three crew members and driver may be with the car in the inspection area.



Pro/Super Late Model Practice and Qualifying

Summer Showdown
Evergreen Speedway

Practice:

Practices will be on a first-come first-served basis. Practices will be continuous with a maximum of 12-15 cars on the track. Blend Line for Evergreen, Cars entering the racetrack MUST stay low into Turn 1 blending into the track coming out of turn 2. When exiting the track, stay low out of Turn 4 and exit into Turn 1, use hand signals and exit. Cars can exit the track any time. Spotters must have a dedicated second radio or scanner locked onto the CARS Tour Race Control frequency (466.0375). Spotters must be capable of maintaining constant communication with their driver during all on-track activity. Failure to comply with practice/pit procedures including but not limited to: blend line, speeding on pit road, running the stop sign, scuffing tires, etc., may result in penalties including loss of practice time.

Qualifying Tech:

PLM inspections will start on Friday at 1:00pm.

SLM inspections will start on Saturday at 12:15pm.

Cars must be on the ground, ready for inspection, PLM Friday at 1:00pm and SLM Saturday at 12:15pm. If additional time is needed for mechanical reasons, teams must get permission from the Chief Technical Inspector prior to the time in which cars are required to be on the ground. Cars failing to present for inspection (this includes car being late to inspection, driver being late for inspection, cars not on the ground) at the appropriate time may be placed under penalty and forfeit the fastest of their two qualifying lap times. Please have ignition box cleaned prior to inspection. Please have sway bar set before inspection.

Tech Times will be assigned based on Pill Draw order. All tech times will be posted at the CARS Trailer Friday morning.

Spotters must bring their radio through qualifying tech in order for their car to pass tech.

Qualifying/Race tires must be purchased at this event and will be released to teams at the install area just before entering inspection. Maximum of three crew members, plus the driver in tech at any given time.

Cars failing qualifying inspection will have one attempt to resolve the infraction(s). If multiple attempts are needed to rectify the infraction, car may be placed under penalty and forfeit the fastest of their two qualifying lap times.

Once the car enters the inspection area (and impound area), crews may not lift, tug, or adjust the car in any manner. Crew members, including the driver, are NOT permitted to be with the race car once the car is parked in the impound area without an official present. Please park the car, fasten the window net, crew may lower air pressure, and then leave the area. Teams may cover the greenhouse/windows only. Crew may return to the car at the scheduled approved adjustment time, see schedule for detailed time. Tampering with the car in the impound area may result in penalties forfeiting the fastest of the two qualifying lap times.

Qualifying:

All cars will go directly to impound after passing qualifying tech.

Once the car is in impound, only the approved qualifying adjustments may be made to the car at the specified time. See schedule for time details.

The approved Qualifying Adjustments are tape on the grill screen and brake ducts, air pressure, check lug nuts, and driver comfort.

Cars must qualify in the proper order. If a car misses its position, the team will be placed on a 5-minute clock to present the car for qualifying. Once the 5-minutes expire, that car may not qualify.

Qualifying will be conducted one car at a time.

Each car will receive one warm up lap and two laps on the clock.

Cars may only make one qualifying attempt. An attempt is officially made when the car passes the finish line to begin the first lap on the clock.

After the checkered flag, cars will report directly to impound.

If qualifying is canceled for any reason, the field will be set by SPEARS CARS Tour Northwest Pro Late Model 2026 Owner Standings and/or SPEARS CARS Tour West Super Late Model 2026 Owner Standings. Car Owners that have not earned any points in 2026 will be lined up by pill draw order behind those with points.



Legend Practice and Qualifying

Summer Showdown
Evergreen Speedway

Practice:

Practices will be on a first-come first-served basis. Practices will be continuous with a maximum of 10-12 cars on the track. Blend Line for Evergreen, Cars entering the racetrack MUST stay low on the frontstretch. When exiting the track, stay low out of Turn 4, use hand signals and exit in Turn 2. Cars can exit the track any time.

All Legends MUST go through safety inspection prior to practice 1.

Spotters must have a dedicated second radio or scanner locked onto the CARS Tour Race Control frequency (466.0375).

Spotters must be capable of maintaining constant communication with their driver during all on-track activity. If there is no spotter, the driver must monitor CARS Tour Race Control any time the car is on track. Raceceiver Channel (1284). Failure to comply with practice/pit procedures including but not limited to: blend line, speeding on pit road, running the stop sign, scuffing tires, etc., may result in penalties including loss of practice time.

Qualifying Tech:

- Inspections will start Friday at 12:40pm and Saturday at 2:00pm
- Tech times will be assigned based on qualifying/group order. Friday qualifying order will be based off Practice 5. Saturday qualifying order will be based off final practice time.
- If you do not come in proper qualifying order your fastest time will be disallowed.
- All tech times will be posted at the CARS Trailer within 15 minutes of the conclusion of final practice. It is the responsibility of the driver to know when their tech time is.
- After passing tech, the car must go directly to impound.

Qualifying:

All cars will go directly to impound after passing qualifying tech.

Cars must qualify in the proper order. If a car misses its position, the team will be placed on a 5-minute clock to present the car for qualifying. Once the 5-minutes expire, that car may not qualify.

Qualifying will be conducted in a maximum group of 3.

Groups will be determined by practice times, slowest to fastest. Each car will receive one warm up lap and three laps on the clock. Cars may only make one qualifying attempt. An attempt is officially made when the car passes the finish line to begin the first lap on the clock. There will be no drafting allowed. If Race Control deems a car as drafting, that car will have their fast lap disallowed. After the checkered flag, cars will report directly to impound. If qualifying is canceled for any reason, the field will be set by Frank's Radio Legend Northwest 2026 Driver Standings. Drivers that have not earned any points in 2026 will be lined up by practice time.



Pro Late Model Race Format

Summer Showdown
Evergreen Speedway

Race Format

This will be a 100-lap, 4-tire race. Caution laps do not count. There will be one competition caution after 45 consecutive green flag laps. Maximum starting field of 36.

Pitting Procedure

Cars shall remain single file behind the pace car during a caution. Do not pull up to pit.

For this event, the roadway, in the garage, in between pit stalls will be hot pit lane. Cars will enter pit lane from turn 1 and exit pit lane onto the front stretch. Pit stalls are not assigned on pit road. All pit equipment and crew must remain behind the pit wall until your car is in your pit area. A maximum of 5 crew members is allowed to service the car. All tire changes must be approved by a pit road official. Only scuff tires may be used for approved tire changes. Teams can rotate tires front to back. Pit Road infractions including but not limited to improper pit entry, improper pit exit, speeding, running the stop and go sign, too many men over the wall, equipment leaving the box, etc. will result in a penalty of restarting at the tail end of the longest line.

Tires

The approved tires for competition are Hoosier Racing Tires ST1* left side and ST3* right side. This is a 4-tire maximum race. Teams may have a maximum of 4 scuffed tires in their pit box, during the race, to be used as emergency spares.

Tire Impound: Qualifying tires are to stay in impound until released by CARS Tour Officials in line for Qualifying Tech. Failure to comply with tire impound guidelines may result in penalties including loss of starting position and/or purchasing a new set of tires. Unapproved tire changes may result in a two lap per tire penalty.

Fuel

Sunoco Standard 110 Purple is the ONLY fuel approved. There is no maximum fuel that a team can add to the car. Fuel is not mandated to be purchased at this event.



Super Late Model Race Format

Summer Showdown
Evergreen Speedway

Race Format

The Summer Showdown is a 200-lap, 8-tire race. Caution laps do not count. There will be one competition caution after 45 consecutive green flag laps, up until lap 100. There will be a 10-minute break at/or near lap 100. The break will take place in hot pit, in front of your pit stall. All equipment must be placed in front of your pit stall and cars must stay parallel to your equipment. Cars may not pull into (nose in) assigned stalls. Only 5 crew members can service the car at any given time, including the break. All crew members must stay behind the wall until the horn is blown. Teams may add fuel, change a maximum of 4 tires and any additional adjustments. The 4 additional tires may only be used at the halfway break. Maximum starting field of 36.

Pitting Procedure

Do not pull up to pit. For this event, the roadway, in the garage, in between pit stalls will be hot pit lane. Cars will enter pit lane from turn 1 and exit pit lane onto the front stretch. Pit stalls are not assigned on pit road. All pit equipment and crew must remain behind the pit wall until your car is in your pit area. A maximum of 5 crew members is allowed to service the car. All tire changes must be approved by a pit road official. Only scuff tires may be used for approved tire changes. Teams can rotate tires front to back. Pit Road infractions including but not limited to improper pit entry, improper pit exit, speeding, running the stop and go sign, too many men over the wall, equipment leaving the box, etc. will result in a penalty of restarting at the tail end of the longest line.

Tires

The approved tires for competition are Hoosier Racing Tires ST1* left side and ST3* right side. This is an 8-tire maximum race. Teams may have a maximum of 4 scuffed tires in their pit box, during the race, to be used as emergency spares.

Tire Impound: Qualifying tires are to stay in impound until released by CARS Tour Officials in line for Qualifying Tech. Failure to comply with tire impound guidelines may result in penalties including loss of starting position and/or purchasing a new set of tires. Unapproved tire changes may result in a two lap per tire penalty.

Fuel

Sunoco Standard 110 Purple is the ONLY fuel approved. There is no maximum fuel that a team can add to the car. Fuel is not mandated to be purchased at this event.



Legend Race Format

Summer Showdown
Evergreen Speedway

Race Format

Friday is an INEX points only 20-Lap race. Saturday's race will be an INEX and Frank's Radio Legend Northwest points 30-lap race. There will be no competition cautions.

Starting Line up

Qualifying positions 1 – 20; locked in on time

Positions 21-24: LCQ transfer

Positions 25-26: 2026 NW Driver Points Provisionals

Tires

Must be INEX approved tires. Tires do not need to be purchased for this event.

Fuel

INEX approved fuel only.



Race Procedures

Summer Showdown
Evergreen Speedway

Initial Start:

All starts will be double file, and the control car will start the race after entering the Restart Zone. All cars must stay in their line or lanes until they cross the finish line on all starts. The driver in Position 1 (P1) controls the initial start and must begin the race within the designated start zone. The Starter will display the green flag once the control car initiates the start. The driver in Position 2 (P2) may not beat P1 to the box and or fire first.

Restarts:

The race leader (control car) controls all restarts. Restarts must occur within the designated Restart Zone and may take place anywhere inside that zone. The Starter will display the green flag once the control car initiates the restart. Control Car must have an advantage to restart the race.

Restart Violations:

If the control car fails to restart within the designated zone, the Starter will display the yellow flag. The penalized car will move back one row, and the race will be restarted. If P2 accelerates before the leader ("fires first") or otherwise fails to yield restart control to the leader, the Starter will display the yellow flag. The penalized car will move back one row, and the race will be restarted. The control car must maintain pace car speed until initiating the restart. If control car speeds up or slows down the restart, they will be penalized one row.

Start and/or Restart Penalties: first offense restart infraction, penalized car will be moved back 1 row. More than a single restart infraction by the same car in a single event will result in an automatic "to the rear/tail end of the longest line" penalty.

Caution on Lap 0:

If a caution occurs before one full lap is completed, the field will be reset to the original starting lineup. Cars that pit will restart based on their order of pit exit. Cars involved in the incident will be placed at the rear of the field.

Restart Lineup (After One Completed Green Flag Lap):

The field will line up in the following order:

1. Lead lap cars that did not pit
2. Lead lap cars that pitted (in order of pit exit)
3. Lap down cars
4. Lap cars that pitted (in order of pit exit)
5. Free pass car
6. Cars involved in the caution and wave-around cars
7. Any penalized cars

Except for the initial start, or restarts due to any restart infraction(s), the CHOOSE RULE will be in effect. Race control will establish the single file lineup during caution periods. Once the single file lineup is established and announced, Choose Arrow restarts will be utilized

Choose Arrow Restarts:

Drivers not under penalty and not involved in the caution may choose their lane for the restart. Lane choice will take place on the "2 to go" lap at the orange choose arrow on the front straight, marked by an orange triangle or cone on driver's right. The Caution Car will move to the outside lane just before the choose point. Eligible lead-lap cars will select either the inside (bottom) or outside (top) lane, followed by eligible lap-down cars. Drivers under penalty or involved in the caution are not allowed to choose and must line up at the tail end of the longest line. Penalty cars must restart in a single-file line at the tail end of the longest line. Once a lane is chosen, drivers must remain in that lane. Running over the choose arrow or changing lanes after choosing will result in being sent to the tail end of the longest line. All drivers must restart in the lane they selected. All restarts will occur within the designated restart zone. The control car must reach the restart zone first and initiate the restart.



Free Pass Car:

The Race Director will identify the Free Pass car. The Free Pass car is the highest scored non-lead lap car. Only one (1) car is eligible for the Free Pass per caution period. There will be no free pass if the free pass car is the cause of or is involved in the caution. The Free Pass will not be transferred. The Free Pass car can pit during this caution period. The Free Pass car may only pass the pace car on the right side when directed to do so by the Race Director. Once the Free Pass car passes the pace car, that car must restart at the tail end of the field. All restart positions prior to the choose will be in this order: Lead lap cars that did not pit, lead lap cars that pitted in the order of exiting the hot pits onto the track, lap down cars, lap down cars that pitted, free pass car, cars involved in caution, penalty cars, followed by any cars electing to laying over. No car may pass the pace car unless directed to do so by Race Director.

Hot Pit:

The hot pit location will be announced at the Drivers Meeting. All teams must have a fully charged, working fire extinguisher in both their pit stall and the hot pit. During the race, all pit stops must be made in the designated hot pit lane. You may not return to your regular pit area to work on your car. Any car that bypasses the hot pit and goes to its pit stall will be ineligible to return to the race and will no longer be scored. 5 crew members allowed over the wall.

Penalty Box:

Any action by a driver that is deemed by race control to warrant an additional penalty beyond going to the rear of the field will be sent to the Penalty Box. The Penalty Box is located on hot pit lane. The Spotter Official will let the team spotter know when the penalty has been served. If a car is held for a lap penalty, that car will NOT be eligible to get that lap back through the Free Pass during the next caution.

Post Race:

Unless directed otherwise by the CTW Race Director, the top 5 finishers will bring his/her car to the victory lane area for post-race interviews. Once your post-race interviews are complete, the top 5 cars and drivers must proceed to post race inspections immediately. The top 5 drivers must stay with their car until they are released by a CARS Tour West/Northwest series official. Failure to report to Post Race inspections will result in disqualification from event. Only 3 crew members plus driver are allowed in Post Race inspections.